

Shot	Spec	Camera/Lens	Description	Cameraman
01	Wide Angle POV	550D 55–80mm Wide	Gary's POV of forest from 'cave'.	Poppy
02	Wide Angle	550D 55–80mm	Gary sat beneath 'cave'. Forest just behind it	Elkins
03	Mid Shot – Profile	550D 50mm	Gary's reaction to being in forest	Peter
04	Wide Angle POV	550D 55–80mm Wide	Gary's POV walking alongside river	Poppy
05	Mid Shot – Front	550D 55–80mm +2 M	Gary walking alongside river, steadycam	Poppy
06	Mid Shot BEV	550D 55–80mm +2 M	Gary flops down on the ground, looking at sky	Elkins
07	Wide Angle POV	550D 55–80mm Wide	Gary's POV of Sky	Elkins
08	Wide Angle. High Angle.	Z1	Surveillance style POV of Gary lying on ground. Cold White Balance.	Jacob
09	Wide Angle. High Angle.	Z1	Surveillance style POV of Gary walking through Forest. Up until twig crack. Cold White balance.	Jacob
10	Wide Angle POV	550D 55–80mm Wide	Gary's POV moving through forest. Up until twig crack.	Poppy
11	Mid Shot – Front	550D 55–80mm +2 M	Gary exploring the forest. Up until he hears crack.	Peter
12	Mid Shot – OTS	550D 55–80mm +2 M	Gary turning to see where noise came from.	Elkins
13	Wide Angle POV	550D 55–80mm Wide	Gary's POV of where he thinks noise is. Red roped noose hanging from tree in distance.	Poppy
14	Wide Angle. Low Angle.	Z1	Surveillance style (hidden camera) POV of Gary backing away and running off out of shot.	Jacob
15	Wide Angle.	Z1	Surveillance style (hidden camera) POV of Gary running through the forest. (Perhaps get a few shots of this style)	Jacob
16	Mid Shot	550D 55–80mm +2 M	Camera on tripod, turn as Gary runs around camera to simulate Gary running through forest with Camera alongside.	Peter
17	Close up	550D 50mm	(Potential Pan across to) branch out of focus, pull focus to branch as Gary runs towards and grabs it.	Peter