MEDIA 1 | WEEK 12 (2017)

WRAP +
LOOKING
AHEAD TO
YOUR
STUDIOS



- 1. REMINDERS & 'THE WRAP'
- 2. LEARNING GRAPH EX
- 3. COURSE SURVEY (CES)
- 4. SOME REFLECTIONS FROM BRIAN
- 5. SEMESTER TWO STUDIOS

REMINDER

Backing up your Audio work

Regularly save a new version of your project-session file/folder [or when you make major editing decisions] e.g. AudioWork PB4 v1.0, AudioWork PB4 v1.2, AudioWork PB4 v1.8

Regularly save a copy of your project-session files + a copy of your media clips etc files to 1) the cloud (google drive, dropbox) ... AND ... 2) an external drive

FINAL LECTORIAL (WK12) POST

There are 2 steps to this:

complete a 'learning graph' [see the next slide] and post a photo of it on your blog

write on the following as a commentary on the graph (hint: focus on any 'light-bulb moments' you might have had.

- ->What and how did you learn that you think was really valuable?
- ->What did you find the most challenging about the course?
- ->What have you discovered about your own creative practice as a media maker?

COURSE OBJECTIVES

Upon successful completion of this course, you will be able to:

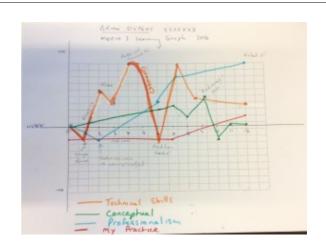
- -Analyse and discuss media objects in terms of disciplinary frameworks.
- -Analyse and evaluate your own learning styles.
- -Explore and use a range of production technologies to make media.
- -Reflect upon and explain your creative choices in individual and group contexts.

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PART 1 'MEDIA' AS A HOME + HOW WE LEARN
Week 1 (1 Mar) - 'media': a home for your practice
Week 2 (8 Mar) - what is 'media'?
Week 3 (15 Mar) - the edit
Week 4 (22 Mar) - how do we learn (to become media practitioners)?
PART II ASKING QUESTIONS OF OTHERS, OURSELVES AND MEDIA
Week 5 (29 Mar) - interviewing and documentary form
Week 6 (5 Apr) - being a media operator - ethics and privacy
Week 7 (12 Apr) - why, where and how do we look? (textual attention)
[Easter/Mid-Semester Break is a 'split' teaching week - workshops take place 20 Apr.]
Week 8 (26 Apr) - considering fandom - too much attention?
PART III RESEARCHING, COLLABORATING + COMMUNICATING IN A SPECIFIC MEDIA FORM
Week 9 (3 May) - doing research and collaboration
Week 10 (10 May) - paying attention to sound
Week 11 (17 May) - the attention industries
Week 12 (24 May) - the wrap: looking ahead to the media studios
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Guest speakers - Liam Ward (the edit), Paul Richard (being a media operator), Louise Turley (interviewing), Rachel Wilson (collaboration), Jeremy Bowtell (the fine cut), Kyla Brettle (stories and sound), Ramon Lobato (TV, audiences, fragmentation, Netflix)

LEARNING GRAPH

- 4 lines use different colours
- 1. technical skills
- 2. conceptual/theoretical skills
- 3. ways of working and learning
- 4. a sense of your media practice



horizontal axis - divide in to 12 units (for the weeks)

vertical axis - your learning

(intensity/quantity/quality of understanding)

T E	blogging - familiarity with wordpress platform, publishing online, uploading/downloading/embedding images/videos/audio/links	T E
С	audio recording - microphones & mic'ing up, levels, signal-to-noise, clipping	C
H	video recording - framing, composition, focus, exposure, white	Н
N	balance, typical shots (for interviews), sound with vision	Ν
C	audio and video editing - premiere and audition, workflow, sequences, transitions, titles, audio, basic effects, multitrack, exporting & compression	I C
Α		Α
L		L

С	theory/research		С
0	(and its uses/insights)	linear storytelling vs more abstract associational media	0
N	media as an academic discipline	making	Ν
С	sound, image, video	conceptualising media's	C
E		attention economy:	Е
Р	'affordances'		Р
Т	reading & recognising	-narratives and storytelling -audiences/fans	Т
U	academic work	-institutions/industries	U
Α	focused research -	-technologies/mediums	Α
L	databases, annotated bib		L

W A Y S O F	work ethic/mode privacy/ethics processes - e.g. reading and understanding briefs, submitting all the component parts in the form required peers-cohort-part of something	W O R K I N G	collaboration & roles feedback - giving, taking, using feedback -verbal in class, written feedback - before submission vs after submission	L E A R N I N G
	peer-to-peer learning		broad research skills	

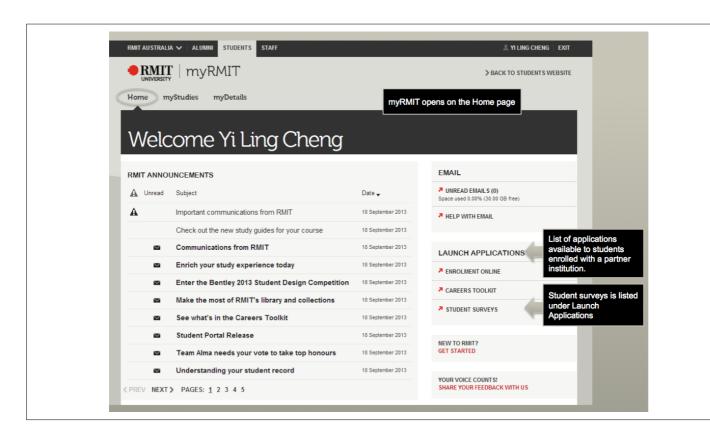
Р		Р
R	creativity (where does it lie; how might	R
Α	you express it? how do you make it happen)	Α
С	craft/skill	C
Т	passion	Т
	reflection	·
	engagement with media environments	ı
С	contribution to the world/society/culture	C
E	•	Е

ALL THE WORK WHILE CRYING V2.0							
2017 SEASON 1	2018 SEASON 2	2019 SEASON 3					
MEDIA 1	MEDIA 2-5 / 4 x Studios	MEDIA 6					
	CONTEXT COURSES						
	ELECTIVES						

COURSE SURVEY

- You can access in four different ways:
 - email sent from RMIT Student Feedback Team (surve RMIT student email account
 - Blackboard
 - Survey Services Centre website (rmit.edu.au/ssc)
 - myRMIT
- Queries contact surveys@rmit.edu.au
- Results will be available at rmit.edu.au/ssc

But before you do ...



Using the scal	e - 'neither agree nor disag	gree' does r	not cou	unt -> a	void p	ols
CES 2016 S1 fo	r COMM2624 - Media 1					
Section 2 This section asks you as	oout your experience in your course					
Thinking about	this course, please respond to each statement.	strongly disagree	disagree	neither agree nor disagree	agree	strongly agree
Overall, I am	satisfied with the quality of this course	0	0	0	0	0
Please click "NEXT" or I	arrow on mobile devices to continue.					

What are the best aspects of this course?
Please use 2000 characters or less.
Please don't use these characters in your answer: = + - / \
What aspects of this course are in most need of improvement?
Please use 2000 characters or less.
Please don't use these characters in your answer: = + - / \
· ·
In the last week however, however, and the state of the s
In the last week how many hours, outside of class, did you study for this course?
0-2 hours
3-4 hours
○ 5-6 hours
○7-10 hours
7-10 110019

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'That's because on Facebook we're not the customers.

We are the product.'

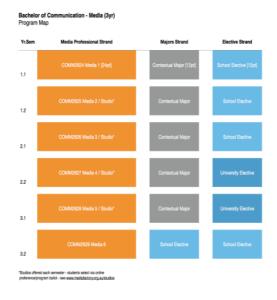
-DOUGLAS RUSHKOFF (TALKING ABOUT SOCIAL MEDIA PLATFORMS

THINGS TO DO OVER THE BREAK
start an online portfolio
relax and keep making stuff (because it's fun)

SEM 2 MEDIA STUDIOS

so what is happening in Media 2?

MEDIA 2-5: THE STUDIOS



STUDIOS

Project based + making driven

'Vertical' (there will a mixture of 1st & 2nd years in each studio)

24 credit points – usually 5 hours of class per week $(1 \times 2 \text{hrs} + 1 \times 3 \text{hrs class})$

You will complete <u>four</u> studio's throughout the program

STUDIOS

Driven by conceptual and theoretical problems that require ...

Innovative thinking and making

Experimentation

Iteration

Collaboration

STUDIOS AND CORE GRADUATE CAPABILITIES

making media (initiate, innovate, adapt, evaluate)

learning to learn (reflective practice) ... ability to adapt as a practitioner applying discipline-specific skills and knowledge (practical + theoretical) contextual knowledge (local/international, social/ethical awareness) collaboration skills

communication skills (diverse formats, diverse audiences)

problem-solving skills

THE BALLOT

Studio 'pitch' – Thursday 8th June

Google online ballot – open for just over a week.

3 preferences (1st or 2nd preference cannot be guaranteed)

You must ensure there are no timetable clashes

'The judges decision is final' – **NO SWAPS** are permitted after the ballot allocation.

If you do not ballot you will be allocated a studio (there will be no swaps)

REMEMBER

The 'studio' is the course.

You are enrolled in the course COMM2625 Media 2 and then placed in a studio

Your timetable will be automatically populated with your studio times – these cannot be changed.

They are all extremely interesting!

SEMESTER 1 2017 STUDIO PRESENTATIONS

Thursday 8th June [Wk 14] in Room 80.2.07

Semester 2 Studio Pitch – 2.00pm-3.00pm

Sem 1 Studio Presentations - 3.00pm-4.45

Welcome for students to new Media Precinct space - free food+drink - 5pm on

http://www.mediafactory.org.au

QUESTIONS?		